Sonia Kandah

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Skills

Art Direction
Creative Direction
Character Design
Storyboarding
Illustration
Graphic Design
Interface Design
Animation (2D/3D)
Screenwriting
Technical Writing
Branding
Coding
Leadership
Management

Tools

Photoshop CC
Illustrator CC
AfterEffects CC
Harmony 22
Storyboard Pro 22
OpenToonz
Blender
Sketch
Figma

Education

University of
California, Davis
Computer Science, B.S.
2014

About

As an artist, writer, and all-around creative person, I love bringing stories and ideas to life. I have the vision and diversity of skills to be a project's creative director, but I also enjoy deep-diving into a specialist field like animation, illustration, writing, or design. I'm quick to learn new skills and industry tools, and I have a passion for making a positive impact in the world.

Work History

Creative Director | Writer
Age of the Mage
Mar 2022 - Current

Developing a pilot episode and pitch deck for a fantasy animated series.
Art direction, character design, storyboarding, screenwriting

Senior Designer
Microsoft
Jun 2020 - Mar 2022

Worked on an online game-making tool aimed at helping kids to learn coding.
Graphic design, web design, interface design, illustration, branding

Instructor
Code Fellows
Aug 2019 - Jun 2020

Taught advanced JavaScript, designed class slides, and wrote course curriculum.
Coding, leadership, public speaking, writing, graphic design

Art Director | Character Artist
Just Us Games
Jan 2018- Mar 2019

Worked on an educational visual novel game about the U.S. Supreme Court.
Art direction, character design, interface and graphic design, illustration, branding

Designer
Inkling
Sep 2016 - Jan 2019

Client work developing web templates for training and educational content.
Interface design, web design, graphic design, illustration, branding

Product Manager
Microsoft
Jun 2014 - Aug 2016

Developed Windows App Platform features and authored documentation.
Leadership, technical writing, coding, product design, management